

## Fine Arts

The student majoring in Fine Arts must complete a minimum of 60 term hours of art that includes 36 hours of core requirements and 24 hours of elective work at the 300 level or above. The curriculum includes a selection of courses that leads to a better understanding of the role of art in human history; a basic knowledge of visual principles, media, and techniques utilized in studio practices; and ample electives in art to enable the student, with faculty guidance, to select a studio area for advanced creative work. It should be understood that the degree offered is a B.A. degree in Fine Arts. In addition to the core curriculum, students wanting to concentrate in a specific area should select their 24 hours of elective work (300 level or above) from one of the following areas of concentration:

**Core Curriculum:** 100, 150, 180, 200, 240, 241, 250, 270, 283, 285, 311 and 441.

**Drawing and Painting:** Primary courses are 300, 302, 334, 369, 381, 481, and 489. Suggested additional courses are 330, 369, 430, 440, and 495.

**Graphic Design:** Primary courses are 210, 313, 314, 315, 316, 318, 319, 325, 326, 327, 328, and 414. Suggested additional courses are 300, 302, 440, 495, and 499.

**Printmaking:** Primary courses are 330, 334, and 430. Suggested additional courses are 300, 302, 369, 381, 440, 489, and 495.

Three hours of coursework at the 300 or above level in one subject area outside Fine Arts are required. The student should be aware that the Department of Fine Arts may retain any work written or created as a course requirement.

<b>FINE ARTS</b>			
<b>Total Hours: 130</b>			
<i><u>FRESHMAN YEAR</u></i>	<i><u>Sem. Hrs.</u></i>	<i><u>SOPHOMORE YEAR</u></i>	<i><u>Sem. Hrs.</u></i>
English 105, 115	6	Communications 135	3
Fine Arts (core) 100, 150, 180, 200	12	English (200-level literature)	6
Foreign Language	9	Fine Arts (core) 240, 241, 250, 283	12
Mathematics 121 or above	3	History 105 or 106, and History 107	6
Science (with lab) <sup>1</sup>	4	Mathematics above 121	3
Computer Science (or Fine Arts 210)	<u>3</u>	Science (two-term sequence) <sup>1</sup>	<u>6</u>
	37		36
<i><u>JUNIOR YEAR</u></i>	<i><u>Sem. Hrs.</u></i>	<i><u>SENIOR YEAR</u></i>	<i><u>Sem. Hrs.</u></i>
Philosophy	3	Social or Behavioral Sciences <sup>1</sup>	6
MCOM 250 or FA 255	3	Approved elective (300 or above)	3
Fine Arts 270, 285, 311, 441	9	Fine Arts electives (300 or above)	<u>18</u>
Fine Arts electives (300 or above)	9		27
Social or Behavioral Sciences <sup>1</sup>	3		
American History	<u>3</u>		
	30		

<sup>1</sup>See "General Education Course Requirements" under **DEGREE REQUIREMENTS** for restrictions.

**Fine Arts Minor:** The student choosing to minor in Fine Arts must earn 21 hours consisting of 6 hours of FA 100 and FA 150, 6 hours of FA electives and 9 hours of FA electives 300+.

**Fine Arts Certificates of Achievement:** This career-enhancement program offers study in computer graphics for those students interested primarily in the acquisition of training for a prospective job or those interested in updating skills for their present job. The program is based on the university's defined mission of serving the needs of local and regional economic development.

The basic certificate requires 12 hours of credit, the intermediate certificate requires 24 hours of credit and the advanced certificate requires 36 hours of credit. Transfer credit will not be accepted for the certificate program. The student must have a 2.5 overall average for the required courses to receive the certificate. Substitute courses may be acceptable with written consent from the Fine Arts Department.

### LSUS Catalog for Academic Year 2005-2006

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Final authority resides in the printed version of the catalog.

**FINE ARTS CERTIFICATE OF ACHIEVEMENT**

◆**Computer Graphics:** FA 210 Computer Graphics; FA 315 Adobe Photoshop; FA 317 QuarkXPress; FA 318 Digital Illustration (12 credit hours)

◆**Fine Arts/Computer Graphics:** FA 100 Basic Drawing; FA 150 Basic Design; FA 180 Color Theory; FA 210 Computer Graphics; FA 250 Intermediate Design; FA 315 Adobe Photoshop; FA 317 QuarkXPress; FA 318 Digital Illustration (24 credit hours)

◆**Advanced Fine Arts and Computer Graphics:** FA 100 Basic Drawing; FA 150 Basic Design; FA 180 Color Theory; FA 200 Intermediate Drawing; FA 210 Computer Graphics; FA 250 Intermediate Design; FA 311 Typography; FA 314 Experimental Design; FA 315 Adobe Photoshop; FA 317 QuarkXPress; FA 318 Digital Illustration; FA 319 Adobe Premiere (36 credit hours)