Assistant Professor of Digital Arts
9-Month Tenure -Track Position

LSUS is seeking a full-time tenure-track Assistant Professor of digital arts and design. The desired applicant will have an MFA in hand by August 2016. All full-time faculty teach 12 credit hours per semester of lower division, upper division, and graduate courses. Teaching areas may include graphic design, digital art, 3D modeling, animation, and related courses. Must have a comprehensive knowledge of the Adobe Creative Suite with additional knowledge of 3D animation and modeling software a plus. All LSUS faculty members are expected to advise students, participate in service at all levels of the University, and be involved with scholarly/creative activity specific to their discipline. This position is available beginning Wednesday, August 17, 2016.

Digital application packets are preferred and should be emailed to digitalarts@lsus.edu. Digital applications materials will include: letter of application, current vita, three current letters of reference, and a link to a website with 20 images of personal work or a demo reel of personal animated works, and 20 images or videos of student work.

Physical application materials will include: letter of application, current vita, three current letters of reference, 20 digital images (JPEG, 72 dpi on CD, flash drive, or website link) of personal work or a demo reel of personal animated works (MPEG or MOV format on DVD, flash drive, or website link), and 20 images or videos of student work. CD and DVDs will not be returned.

Please send physical application packets to:

Attn: Allen Garcie
Digital Arts Search Committee
Department of Arts & Media
Louisiana State University Shreveport
One University Place
Shreveport, Louisiana 71115

Review of applications will begin on March 1 and continue until position is filled.

For more information about the LSUS Digital Arts Program, go to www.lsusdigitalarts.org.

LSUS is an Affirmative Action/Equal Opportunity Employer